

VAMPIRES IN VOIVODJA

- ☞ **Charm Person or Monster** -> **Bite** (d4) After grapple/charm, auto bite next round (drain 1 lvl). If lethal, victim turns. Must recover.
 - ☞ **Echolocation** in darkness. **Immune** to poison, falling, mind control.
 - ☞ **No shadow, no reflection.**
 - ☞ **Transformations** happen on their turns. No action cost.
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Red House - Based out of Poenari Palace (pg. 112)
Lonely Transylvanian dreamers

- King Vlad Vortigen:** Vain, quick to anger. Trim black mustache
- Goals: Slay Heart Queen, rule Voivodja. Influence in Quiet Side
 - Sleeps in a coffin during day, schemes and feasts at night
 - Transform: Large black bat
 - Reduced: Blood -> Red King piece
- Red Brides:** Three schemers
Friendly, manipulative, talkative
- **Tizala:** Slay others, marry king
 - **Ildanna:** Slay the King
 - **Ilona:** Loyal to King
 - Transform: Black kittens
 - Reduced: Blood -> Red Queen
- Rooks:** 15' frowning domes
- Riddles once per round
 - May be filled d10 Red Pawns
 - Immune to magic
- Bishops:** Advisors, chaplains
Gospel of Bleeding. Gold masks
- Transform: Monstrous crows
 - Reduced: Blood -> Red Bishop
- Knights:** Soldiers and warriors
Long black hair. Shiny armor
- Transform: Bats
 - Reduced: Tiny lizard -> red knight
- Pawns:** Commoners, rarely fight.
15' tall, needles for legs
- Transform: Red scorpions
 - Reduced: Gnats -> red pawn
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Pale House - Arthurian faction focused on hunting and taxes.
All Pale agents will attempt to collect taxes (pg. 158)

- King Artorius:** Black eyes. Cautious. Fantastic beard. Hunts animals
- Goals: Seeks new lands to tax. Heeds counsel of Hatter
 - Special: Speaks language of all animals and monsters
 - No bite or charm, but carries cursed desserts that enthrall
 - Reduced: Mist -> White King chess piece
- Rooks:** 15' children w/ huge heads
- Fight in Pairs, Morningstar & mace
 - Immune to magic
- Bishops:** Advisors, chaplains
Preach Gospel of Uncreator
- Reduced: Mist -> white bishop
- Knights:** Soldiers Hunters, romantics
Real code of chivalry and honor
- Reduced: Mist -> white knight
- Pawns:** Commoners, servants
Love blood pastries
- Reduced: Small white pawn
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- ☞ **Direct sunlight** lethal. Females may **be in daylight** w/ unholy parasols.
 - ☞ **Wooden or silver stake** in heart is lethal. Natural 20 attack roll. If grappled, DC 22 check (+2 bonus per limb restrained).
 - ☞ **Garlic** will deter for 1 round. **Holy Water** d6+1 damage, 7d6 swallowed.
 - ☞ Can't cross **running water**, they fear **wells**.
 - ☞ When **Reduced** to 0 HP: transform, escape, regenerate.
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Heart Kingdom- Based out of Castle Cachtice (pg. 86)
Hearts -> Diamonds -> Clubs -> Spades

- Elizabeth Bathyscape:** Vain quick to anger. Decapitator Queen
- Goals: Hates Red King, Rule Voivodja unopposed.
 - Sleeps in a box during day, schemes and feasts at night
 - Transform: Large white wolf
 - Reduced: Sound -> Queen Heart
- King Nadasdy:** *Timid, good general*
Merciful when queen isn't around.
- Reduced: Blood -> King Heart
- Duchess:** Relation of Queen
Boring. Saves the helpless by turning them into animals
- Rabbit:** Spymaster, messenger
Unnoticed. Speaks all languages
- Clubs:** Soldiers and cavalry
Small ornamental wings
- Transform: Shrikes (birds)
 - Reduced: Salamander->X Clubs
- Diamonds:** Courtiers, nobles
Fond of tarts, peppers, croquet
- Transform: Flightless paradise
 - Reduced: X of Diamonds
- Hearts:** Vampire children. Freaky
Heart eye tattoos. Speak in unison
- Transform: Maggots
 - Reduced: Maggot -> X of Hearts.
- Spades:** Commoners, mute
Just stand around. Rank tattoos
- Transform: Shrikes (birds)
 - Reduced: Centipedes-> X spade
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Colorless House - Amphibious vampires from Nephilidia
They can swim. Clean water deals 1d4 damage.

- Queen Nivian:** Albino, beautiful. Carries a wavy dagger
- Goals: To seduce Hatter, place thrall as Red Queen
 - Transform: Pool of black blood, a kitten, or large lionfish + manta ray
 - Reduced: Quick pool of blood -> White Queen chess piece
- Rooks:** 50' remains of Pale Rooks
- Open head water, piloted
 - Read Fate: 5 d20 results in order
- Bishops:** Advisors, *Gospel Slime*
- Transform: Jellyfish fetus
 - Reduced: Ooze -> white bishop
- Knights:** Soldiers and warriors
White hair, blue eyes, black armor
- Transform: Manta ray + lionfish
 - Reduced: Mist -> white knight
- Pawns:** Commoners, servants
Lower torso is worm-like
- Transform: Lamprey eels
 - Reduced: 16 small black stones
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